





DEPARTMENT OF STUDENT WELFARE

Organizes

INTER UNIVERSITY SPORTS
AND CULTURAL FEST

JUFROLIC 24

5th to 7th DEC 2024

MEETYOU AT:

SITAPURA CAMPUS, JAGANNATH UNIVERSITY, JAIPUR

Email: jusports@jagannathuniversity.org | web:www.jagannathuniversity.org

The Sponsoring Body

Jagan Nath University, Jaipur is promoted by Jagan Nath Gupta Memorial Educational Society, a registered non-profit organization, established in 1993 in pursuit of the mission to "serve the academic and professional needs of the students in the country". The Society was established in the memory of Late Sh. Jagan Nath Gupta, an industrialist, educationist, a visionary and social reformer. The Jagan Nath Group of Institutions have been imparting high quality value based professional education for last 31 years in NCR, Delhi, UP and Rajasthan, and has been successful in creating professionally qualified and skilled professionals and entrepreneurs, making significant contributions towards the growing needs of trade and industry. The educational programmes of the society are dedicated for the promotion of holistic education and academic excellence in technical and social science faculties. The Society stands committed towards promotion and advancement of knowledge and nurturing innate talents of its members.

About the University

Jagan Nath University, Jaipur has been established by an Act of the Rajasthan State Legislature (Act No. 19 of 2008) on April 16, 2008, approved under section 2(f) by the UGC Act, 1956, accredited by NAAC "A" Grade (2nd Cycle) and is member of the Association of Indian Universities (AIU). The University has also acquired a distinctive status in agriculture education of having been accredited by ICAR for its B.Sc. (Hons.) Agriculture program. The University is offering UG and PG programs in the areas of Engineering & Technology, Management, Law, Agriculture Science, Physiotherapy, Pharmacy, Paramedical Sciences, Education, Architecture and Vocational Studies. The Ph.D. programs are offered in select disciplines. The University has approval from various Statutory Regulatory Authorities (BCI, NCTE, PCI, ITPI and UGC-DEB) for programs in respective disciplines.

The university is situated at NH-12, Chaksu bypass, Tonk road, Jaipur that is in proximity to the Airport and Sitapura Industrial area. The university has an environmental friendly, green campus spread over 76.3 acres of land with all modern academic infrastructure. The University also has 10.5 acres campus at Sitapura, Jaipur. The University has its own residential facilities and dedicated transport system. The Wi-Fi enabled campus has state-of-the-art infrastructure for both offline and online learning.

In order to develop sustainable practices and proactively dealing with dynamic global scenario, the University facilitates its faculty and students with modern technologies, robust infrastructure and a curriculum framework for enhanced quality of teaching, learning and research towards developing appropriate competencies of the stakeholders.

About the Department of Student Welfare

The Department of Student Welfare at Jagannath University plays a vital role in promoting students' holistic development by providing a platform for sports, cultural, and literary engagement. Recognizing the importance of a balanced environment for shaping personalities, the department offers a range of activities that encourage students to pursue both mental and physical growth. Serving as a central hub for co-curricular involvement, it organizes diverse events and initiatives designed to enrich students' lives beyond academics, nurturing their talents and supporting their overall well-being. These carefully crafted programs empower students to cultivate a well-rounded university experience that fosters personal and professional growth.

About the Fest

JU FROLIC 2024, organized by the Department of Student Welfare at Jagannath University, is an exhilarating three-day inter-university sports and cultural fest scheduled from December 5-7, 2024, at the Sitapura Campus in Jaipur. This event celebrates athletic prowess and cultural artistry, featuring competitive sports like cricket, volleyball, and kabaddi over the first two days, and a vibrant showcase of dance performances—including solo and group folk and Western styles—on the final day. With awards, trophies, and cash prizes for top performers, JU FROLIC 2024 provides an exciting platform for students to display their skills, foster camaraderie, and engage in spirited competition across universities.

Events

SPORTS EVENTS

- **UTHAO BALLA (CRICKET)**
- **STRIKE IT (VOLLEYBALL)**
- **UTHA PATAK** (KABADDI)

CULTURAL EVENTS

- GHUNGHROO (SOLO FOLK DANCE)
- **OVER INTERPORT OF STATE OF ST**
- **O JHANKAAR** (GROUP FOLK DANCE)
- **OBEAT BUSTERS (GROUP WESTERN DANCE)**

Registration Fee

SPORTS COMPETITIONS

• Cricket : Rs 1,000 per team

• Volleyball: Rs 500 per team

• Kabaddi : Rs 500 per team

CULTURAL DANCE COMPETITIONS

• Solo Folk Dance : Rs 200 per participant

• Solo Western Dance : Rs 200 per participant

• Group Folk Dance : Rs 500 per team

• Group Western Dance: Rs 500 per team

Registration Process

- Scan the QR code given here.
- You will be redirected to a Registration Form.
- Fill all the details properly.
- Complete you Payment in the registration form.
- Last date of registration is 30th November 2024.
- Registration confirmation will be sent via email
 Only after receiving the confirmation email from the organizers, the registration process shall be deemed final.
- In no circumstance shall the registration fee be refunded.
- Hurry up limited slots only.

Scan for Registration

Important Notes

- Teams must arrive at least 30 minutes before match time for check-in and warm-up.
- Every participant must bring their college or university student ID card for verification; no participant will be allowed to perform without it.
- Only one Team will be allowed in each event from each Institute.
- Referee decisions shall be considered final.
- In case of any dispute, the organizers' decision shall be final.
- No food, transport, or accommodation facilities will be provided by the university.
 Registration confirmation will be sent by email. Without the confirmation email, the
- registration process is not considered complete.
- Participants will be assigned a volunteer for contact before the event.
 Any unacceptable behavior may lead to disqualification by the organizers.

JUFROLIC 24

General Rules

- Teams must arrive at least 30 minutes before match time for check-in and warm-up.
- Every participant must bring their college or university student ID card for verification; no participant will be allowed to perform without it.
- · Referee decisions shall be considered final.
- In case of any dispute, the organizers' decision shall be final.
- · No food, transport, or accommodation facilities will be provided by the university.
- Registration confirmation will be sent by email. Without the confirmation email, the registration process is not considered complete.
- Participants will be assigned a volunteer for contact before the event.
- · Any unacceptable behaviour may lead to disqualification by the organizers.

Detailed Rules: Cricket

1. Cricket Match - Rules

1.1 Team Registration and Match Duration:

- a) Number of teams: Maximum of 8 teams, boys' teams only.
- b) Registration Fee: ₹1,000 per team.
- c) Reporting Time: 9 AM.
- d) Match Duration:
 - i. Qualifying Matches: 8 overs per side.
 - ii. Semi Final Matches: 10 overs per side.
 - iii. Final Match: 12 overs per side.
- e) Time Limit: Teams must complete their innings within 50 minutes; delays will incur penalties.
- f) Break: 10-minute break between innings.

1.2 Teams and Participants:

- a) Players: A maximum of 11 players per team.
- b) Substitutes: 2 substitutes allowed for fielding, but substitutes cannot bat, bowl, or keep wickets.
- c) Only registered players on the form are allowed to participate.

1.3 Equipment:

- a) Cricket balls will be provided by the organizers.
- Deams must bring their own cricket gear (bats, pads, gloves, etc.).

1.4 Match Rules:

- a) Bowling Restrictions: Each bowler can bowl a maximum of 2 overs.
- b) Fielding Restrictions:
 - i. Power Play: A maximum of 2 fielders can be outside the 30-yard circle during the first 2 overs.
 - ii. Post-Power Play: A maximum of 5 fielders outside the 30-yard circle.
- c) No Ball/Wide Ball: Standard cricket rules apply; a no-ball results in a free hit.
- d) Dismissals: Standard cricket dismissal methods apply (bowled, caught, LBW, stumped, run-out).

1.5 Substitutions and Injuries:

- a) Fielding players can be substituted due to injury, but substitutes cannot bat, bowl, or keep wickets.
- b) Injured or dismissed players cannot return to bat unless allowed by the umpire.

1.6 Code of Conduct:

- a) Players must exhibit sportsmanship, respect for opponents, and uphold the integrity of the game.
- b) The umpire's decision is final. Disputes will be resolved at the discretion of the umpires, and unsporting behavior may lead to penalties or disqualification.

1.7 Winning Criteria:

- a) The team with the highest score wins.
- b) In the case of a tie, a Super Over will decide the winner.

1.8 Awards and Prizes:

- a) Winner: Trophy + Cash Prize of ₹11,000.
- b) Runner-Up: Trophy + Cash Prize of ₹5,100.
- c) All team members will receive certificates.

Volleyball Tournament - Rules

2.1 Team Registration and Match Duration:

- a) Number of teams: 10 teams each for Boys and Girls.
- b) Registration Fee: ₹500 per team.
- c) Reporting Time: 9 AM.
- d) Match Format: Best of 3 sets.
- e) Set Points: Each set to 15 points, must win by a 2-point lead.

2.2 Teams and Participants:

- a) Players: 6 players per team on the court.
- b) Substitutes: Up to 3 substitutes per team.
- c) Rotation: Managed by the team.

2.3 Equipment:

- a) Volleyballs will be provided by the organizers.
- b) Teams must wear matching jerseys.
- c) Sports shoes appropriate for the surface are required.

2.4 Match Rules:

- a) Serving: Serve from behind the baseline, both overhand and underhand serves are allowed.
- b) Scoring: Rally scoring system.
- c) Time-Outs: 2 timeouts per set (30 seconds each).
- d) Rotation/Substitution: Substitutions are allowed when the ball is not in play, and substitutions must be approved by the referee.

2.5 Substitutions and Injuries:

- a) Injury substitutions are allowed without affecting the team's rotation.
- b) Injured players may return with the referee's approval.

2.6 Code of Conduct:

- a) Players must respect opponents, teammates, and officials.
- b) Referee decisions are final, and unsportsmanlike conduct may lead to penalties.

2.7 Winning Criteria:

- a) The team that wins 2 out of 3 sets is the match winner.
- b) Points are awarded as 2 points for a win, 0 for a loss.

2.8 Awards and Prizes:

- a) Winner (Boys & Girls): Trophy + Cash Prize of ₹5,100.
- b) Runner-Up (Boys & Girls): Trophy + Cash Prize of ₹3,100.
- c) All team members will receive medals and certificates.

Kabaddi Match - Rules

3.1 Team Registration and Match Duration:

- a) Number of teams: 10 teams each for Boys and Girls.
- b) Registration Fee: ₹500 per team.
- c) Reporting Time: 9 AM.
- d) Match Duration: Two halves of 20 minutes with a 5-minute break.
- e) Timeouts: 2 timeouts per half (30 seconds each).

3.2 Teams and Participants:

- a) Players: 7 players per team, 3 substitutes.
- b) Captain: Each team must designate a captain for referee discussions.
- c) Substitutes can rotate in during stoppages, timeouts, or injuries.

3.3 Equipment:

- a) Matches will be held on a standard Kabaddi court.
- b) Teams must wear matching uniforms.
- c) Non-marking sports shoes are required.

3.4 Match Rules:

- a) Raiding: Raids must be completed within 30 seconds.
- b) Bonus Line: 1 bonus point for crossing the bonus line with 6 or more defenders.
- c) Out of Bounds: Raid is unsuccessful if any part of the raider's body crosses the boundary line.
- d) Tackling: Defenders may tackle raiders within the allowed physical limits.

3.5 Scoring:

- a) Successful Raid: 1 point for each tagged defender if the raider returns safely.
- b) Bonus Point: I point for crossing the bonus line with 6+ defenders.
- c) All Out: 2 points for clearing all defenders.

3.6 Revival and Substitution:

- a) Revival: A successful tag revives one player.
- b) Injury Substitutions: Allowed when the game is stopped.

3.7 Code of Conduct:

- a) Players must show sportsmanship and respect for officials.
- b) Referee decisions are final and binding.

3.8 Winning Criteria:

- a) The team with the most points at the end wins.
- b) In the case of a tie, a 5-minute golden raid period will be held. The first team to score wins.
- c) Points system: 2 points for a win, 1 for a tie, and 0 for a loss.

3.9 Awards and Prizes:

- a) Winner (Boys & Girls): Trophy + Cash Prize of ₹5,100.
- b) Runner-Up (Boys & Girls): Trophy + Cash Prize of ₹3,100.
- c) All team members will receive medals and certificates.

Cultural Dance Competitions - Rules

4.1 Solo Folk Dance and Solo Western Dance:

- a) Time Limit: 3 to 4 minutes.
- b) Exceeding the time limit will lead to point deductions.
- c) Props and Costumes: Props must be managed by participants, and costumes must align with the theme.
- d) Music Submission: Submit MP3 format tracks before December 5th, properly labelled with participant name and category.
- e) Code of Conduct: Participants must avoid vulgar or inappropriate language and themes in their performances.
- f) Registration Fee: ₹200 per participant.

4.2 Group Folk Dance and Group Western Dance:

- a) Team Size: Minimum 4 participants, maximum 10.
- b) Time Limit: 3 to 5 minutes.
- c) Exceeding the time limit will lead to point deductions.
- d) Props and Costumes: Managed by participants, costumes should reflect the dance theme.
- e) Music Submission: Submit MP3 format tracks before December 5th.
- f) Code of Conduct: No use of inappropriate language, symbols, or actions.
- g) Registration Fee: ₹500 per team.

4.3 Judging Criteria:

a) Solo and Group Performances: Judged on choreography, expression, creativity, synchronization (group performances), and adherence to the theme.

4.4 Disqualification:

a) Inappropriate content, language, or behavior will result in immediate disqualification.

4.5 Awards and Prizes:

- a) Solo Folk and Solo Western Dance:
 - i. Winner: Trophy + Cash Prize of ₹2,100.
 - ii. Runner-Up: Trophy + Cash Prize of ₹1,100.
- b) Group Folk and Group Western Dance:
- i. Winner: Trophy + Cash Prize of ₹5,100.
- ii. Runner-Up: Trophy + Cash Prize of ₹3,100.
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- c) All team members will receive certificates.

ORGANIZERS

CHIEF PATRON

Mr. Manish Gupta

Hon'ble Group Chairman Jagan Nath University

Mr. Deepak Gupta

Hon'ble Chairperson Jagan Nath University Prof. (Dr.) V.K. Agarwal

Hon'ble Pro Chancellor Jagan Nath University, Jaipur

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Jagan Nath University, Jaipur

CO-CONVENER

Dr. Mayank Mathur

Dy. Registrar Jagan Nath University, Jaipur Mr. Rakesh Israni

Jt. Registrar Jagan Nath University, Jaipur

COORDINATORS

SPORTS

Dr. Ramesh Bharti

Prof., ADSW

Dr. Abhishek Bishnoi Asst. Prof., ADSW

Dr. Vikesh Choudhary Asst. Prof., ADSW

Mr. Sanjiv Kumar Asst. Prof.

CULTURAL

Dr. Deepika Taparia Associate Prof.

Dr. Deepika Sharma Asst. Prof., ADSW

Ms. Megha Nagelia Asst. Prof., ADSW

> Ms. Bhawana Asst. Prof.

STUDENT COORDINATORS

Sachin Rawat

Contact: +91 9523 866371

Saransh Jeswani Contact: +91 78519 31173

Rohan Gupta

Contact: +91 81281 83912

SPORTS CO-ORDINATORS (STUDENT)

Jatin Sharma

Contact: +91 79825 45569

Vikas Khundia

Contact: +91 74909 75616

Ankush Soni

Contact: +91 93066 21862

CULTURAL CO-ORDINATOR (STUDENT)

Devansh Aggarwal

Contact: +91 77930 46149

Vivek Gaur

Contact: +91 94614 91136

Yogesh Khandelwal

Contact: +91 81281 83912

CONTACT US

www.jagannathuniversity.org

jusports@jagannathuniversity.org

@jagannathuniversityjaipur

